OpenStack in the Real World

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Who am I?

- OSS Dev @ G-Research Open Source Software since 2022
- Host of GR-OSS OUT podcast
- OpenStack operator/developer for over a decade
- Launched first OpenStack Bare Metal Public Cloud
- Worked on/architected private clouds at multiple companies
- Gentoo contributor



Clouds aren't real



Cloud

Real World

You can stay in your comfortable workflow; calling APIs to get your infrastructure, unencumbered by physical realities... ...or you can come with me and see the details hiding behind the surface. The unpretty reality that powers **The Cloud**.



Welcome to the Real World



Real World: Purchasing

Lots of things to consider:

- Does the server have a standards-compliant BMC?
- Any additional license charges for
 - Redfish?
 - Virtual Media support?
- Do you care about network?
 - Get devices that can be automated
- How many servers?
 - Capacity planning!
 - Excess Capacity == more uptime

Now you have an idea what servers you need...



Real World: Onlining a new server rack (physical)

...time to bring them online!

What do we need?

- List of BMC MACs & logins
- Server correctly cabled to rack switches
- Network configured & uplinked to switch
- Power run to rack PDU
- Power run to each server
- Hardware works first time
- All hardware delivered accurately

Only after all this can be trusted do you can start getting cloud software involved.



Real World: Going from online -> provisioned (Ironic)

Ironic needs a lot of things to go right:

- Ironic node creation (manually, automated, or inspected)
- Conductor has network access to BMC
- Conductor can configure network
- Conductor access to provisioning network
- Agent image is accessible and **valid** for hardware
- Agent can reach the Ironic API
- Instance image is accessible and **valid** for hardware use
- BMC actually turns on and boots server from disk



Real World: Do this a lot, over and over again

It has to work every time





...our users don't want to care about that!

It's the job of a cloud to ensure they don't have to.

Cloud isn't just APIs and servers; it's **a service**



...and you're competing to provide that service!

Who are your competitors?

- Public cloud providers
 - Shadow IT?
- Other internal infrastructure teams
 - "Traditional" server deployment
 - VMWare
 - That internal system that's been in use for 30 years
- A fantasy sold by a technology salesperson
 - The real world rarely holds up to fantastical claims made by commercial platforms.
 - It's likely you'll be measured against them anyway.

Part of our job is to show (and ensure!) the private, internal cloud is the right choice.



What is involved in building a quality service?

- Product Management
- Marketing & Sales
- Customer Support
- Service Level Agreements
- Billing / Pricing



Let's compare what these concepts mean in public vs internal clouds.

Public: Product Management

- Proactively researching into new technologies or approaches customers may want
- Constantly telling customers about new features they could utilize
- Focusing investments into initiatives with good value:effort ratio.

Private: Requirement Negotiation

- Documenting the basic set of business requirements for your cloud.
- Figuring out how to prioritize future work.
- Ensuring your budget matches the business requirements

Public: Marketing/Sales

- Constantly telling customers about new features they could utilize
- Engaging customers by showing the power of workflows they can enable
- Heavy focus on onboarding/migrations; including quick start guides and basic how-tos

Private: Internal Comms

- Telling users about new features or good practices for use
- Ensuring successes are as visible as failures
- Ensuring KPIs should are 100% under the control of the cloud team

Public: Customer Support

- Often handled in private, documented interactions; only insight customers have into failures are their own
- Failures of large enough scope can cost years of credibility
- Lots of public self-service support resources

Private: User Support

- May be handled in a more visible way to others (e.g. a public chat or mailing list) – failures are extremely visible
- Important to be professional and polite. A single bad interaction at a critical moment can cost years of credibility
- Self-serve resources for users to understand and prevent failure

Public: SLAs

- Lists acceptable uses of the service
- Defines exactly what you're paying for
- Sets maintenance windows
- Service uptime guarantees

Private: Expectation Management

- Define usage patterns for the service
- Clear scope for what each team is responsible for.
- Document availability expectations:
 - APIs may not need/have 24/7 uptime
 - Users may be responsible for failover between AZs
- Policies for support ticket turnaround time and on-call

Public: Billing / Pricing

- Direct relationship between value and charge
- Accuracy and formal processes extremely important to avoid under/overcharge
- Can sometimes be used to encourage migrations off older technology

Private: Chargeback

- Creates a relationship between value provided and received
- Accuracy is usually less important; may be enforced informally
- Provides a mechanism to ensure the most deserving projects get hardware when capacity is tight

...but public clouds don't hold the upper hand

Internal Cloud Advantages



Advantage: Know the business

Know the business: Capacity Management

- Unused hardware can be used for internal projects opportunistically for minimal additional cost.
- Capacity headroom and flexibility can create more consistency (via retries) for users.
- Upgrade hardware on the business' timeline



Know the business: Managed Service

- Offer levels of managed services or instance management
- Managed services like:
 - Swift for object storage
 - Trove for easy DB provisioning
 - Magnum for K8s provisioning
- More scope == more value
 - Backups
 - Monitoring
 - Firmware Updates
 - OS Updates



Know the business: Advanced troubleshooting

- Unexpected performance characteristics? Isolate the software for benchmarking!
- Driver or Firmware update impactful? *Track it down or roll it back!*
- Hardware failed or inadequate? Maybe recoverable or upgradable!

Advantage: Control your data



Control your data: Security

- Completely eliminate risk of cross-tenant data leakage
- Ensure your data is used for your business
- Reduced external attack surface

Control your data: Locality

- Avoid the data gravity lock-in
- Cross fewer political borders for data sovereignty and compliance
- Direct control over DR and backups

Advantage: Optimization

Optimization: Tailored Environment

- Al accelerators or GPUs to run Al models
- Controlling network latency with advanced networking
- Industry-specific or other specialized hardware
- Maintenance windows that fit your business/timezone

Optimization: Business Integrations

- Use existing automation alongside the cloud
- Automatically update internal systems; e.g. inventory or finance

What can I do today?

Action: Represent your users

- Meet with your users; find their pain points
- Propose plans to management to reduce these pain points
- Document the outcome

Action: Represent yourself

- Document the scope of the cloud team
- Rework dashboards to use positive metrics that represent team scope
- Be loud when the cloud does good things.



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Action: Technology / Business partnerships

- Engage the planning process for future initiatives
- Ensure leaders understand the relationship between your budget and trade offs
- Check: does your usage match up with the value those users provide?
- Monitor and correct perceptions about the cloud: Does the CxO think your cloud team is doing a good job?

Conclusions

Running a Cloud involves much more than OpenStack Providing value is more important than technological dogma

Tailor your cloud to business needs

Document team scope; then exceed it

Keep your users in the Matrix.

The real world is cruel.

Questions?

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https://podcast.gr-oss.io

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