



PlanetScale

Data on Kubernetes / stateless storage

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Enterprise Customer Engineer

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**SCaLE 23x - Cloud Native room
Pasadena, CA - Sat Mar 7th, 2026**

Who am I?

- Living in Ghent, Belgium 🇧🇪
- Bachelor Computer Science
- ~30 years Linux user / admin
- ~20 years PHP developer
- ~15 years MySQL DBA
- 4th year at PlanetScale
- Currently Enterprise Customer Engineer
- Father of Leander



Kubernetes

- Open source framework
- Management, deployment and scaling
- Containerized applications



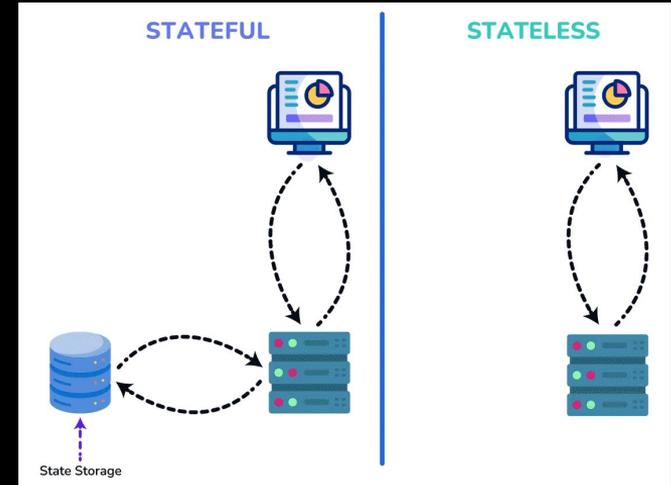
Containerized applications

- Isolated
- Portable
- Lightweight
- Self-contained



Stateless vs Stateful

- Stateless
 - Each request is a new independent, isolated transaction. The server does not know anything about other requests
 - Think HTTP(S), DNS, ...
- Stateful
 - History is stored to be reused
 - Think about a database



PlanetScale

- Founded in 2018
- Database-as-a-service product since 2021
- Originally only Vitess (MySQL based)
- Since 2025 also PostgreSQL
- Runs everything on Kubernetes



About Vitess

PlanetScale is powered by Vitess, the open-source database technology that was invented at YouTube in 2010 to solve the scaling issues they faced with their massive MySQL database.

Vitess went on to become open source as a CNCF project and continues to scale massive companies like Slack, GitHub, and more.



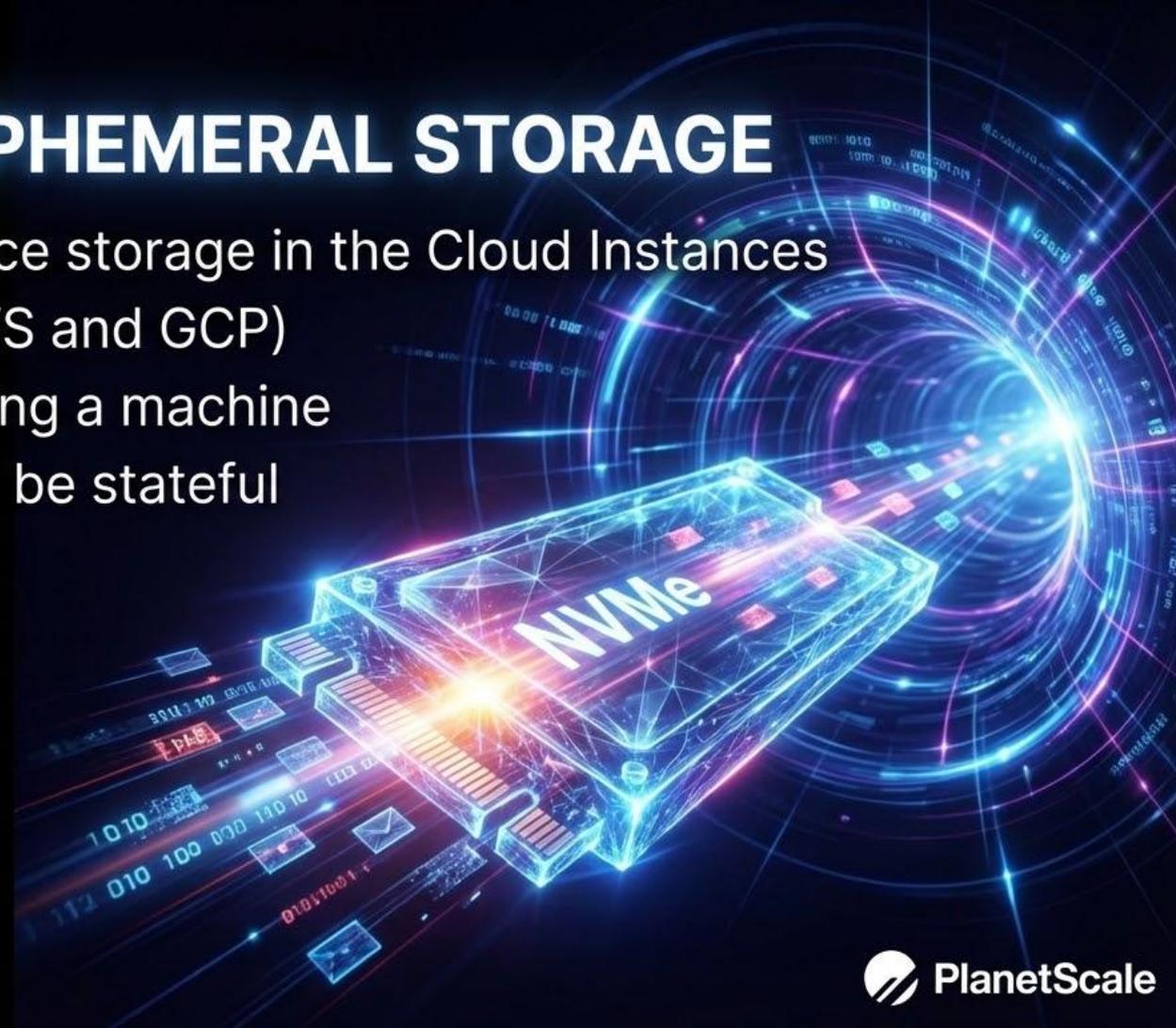
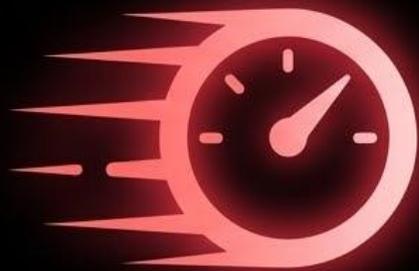
Saving state

- Most people like their database to store its state
(not everything runs on a BLACKHOLE storage engine)
- Databases can become quite large
 - Slow!
- Running in Cloud Block Storage
 - EBS in AWS / PD in GCP
 - Network-attached storage
 - SLOW!



RUNNING ON EPHEMERAL STORAGE

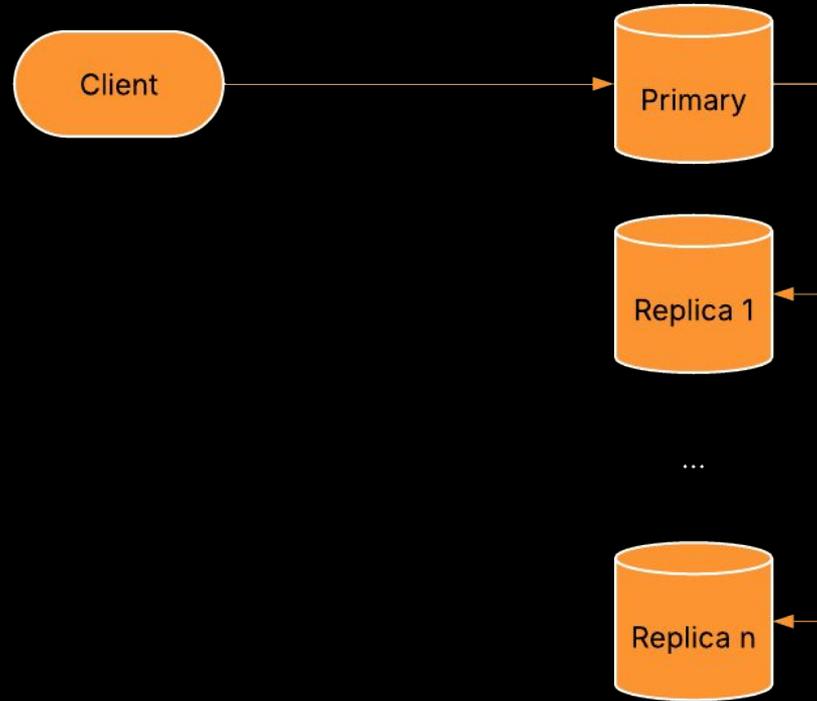
- ☁ Local NVMe instance storage in the Cloud Instances
 - (Available in AWS and GCP)
- 📄 Lost when destroying a machine
- 👻 Not really meant to be stateful
- 🕒 Really f*cking fast!



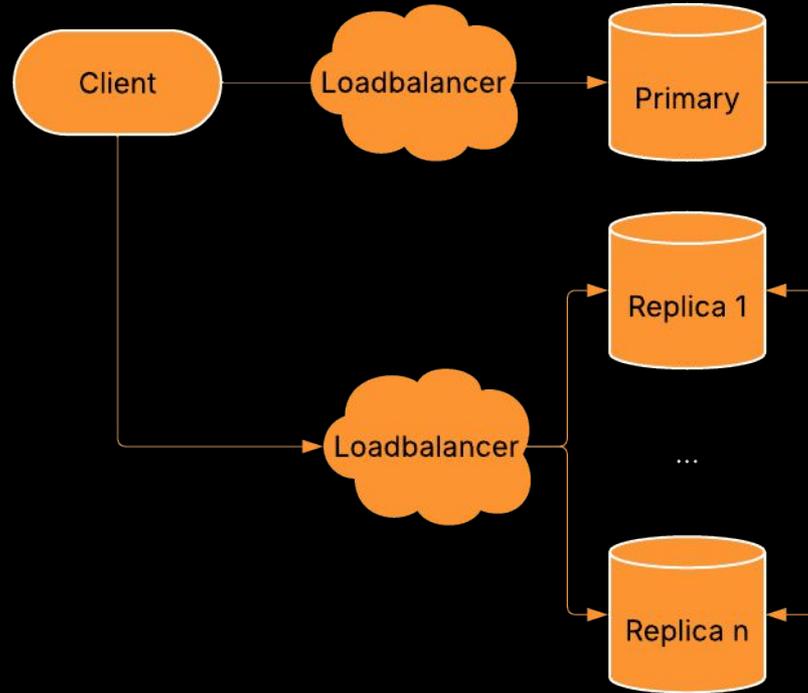
Problems with this approach



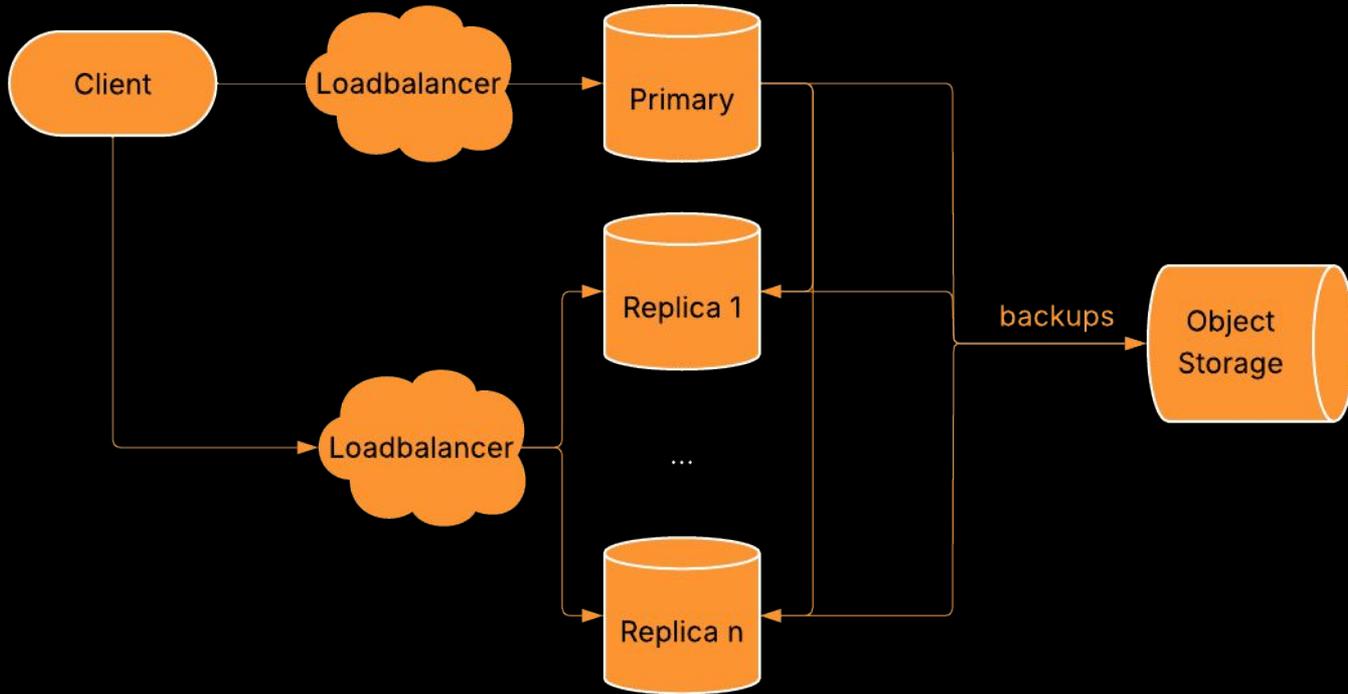
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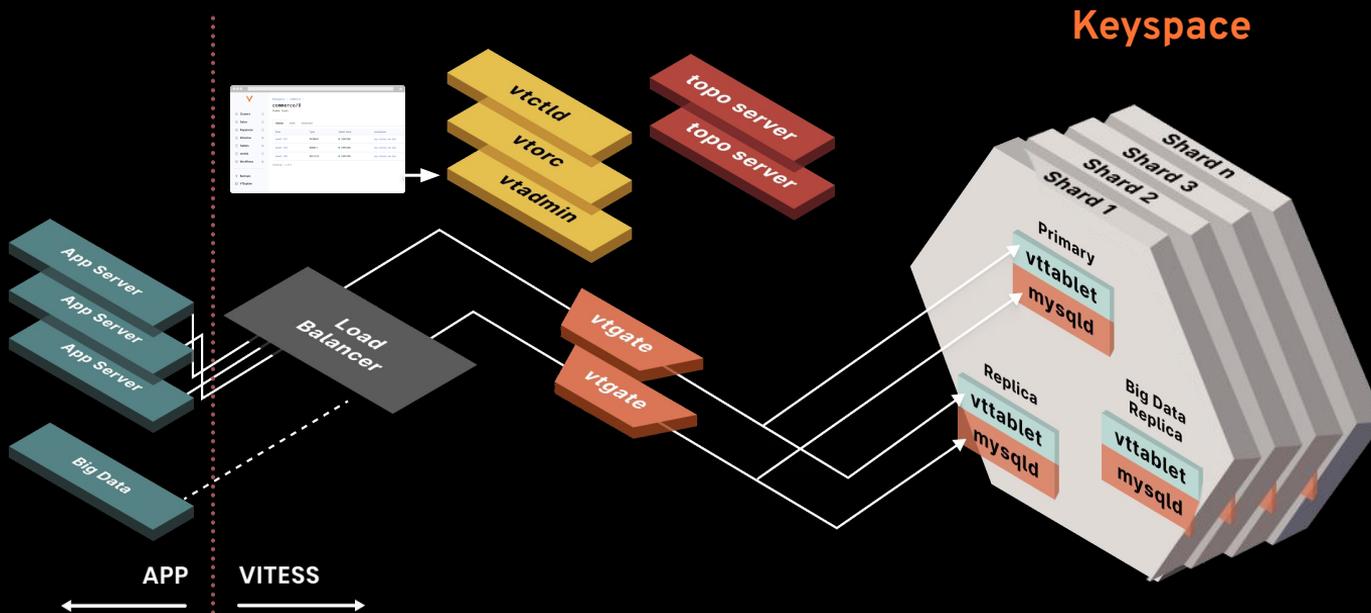


Problems with this approach



// Architecture

Vitess Architecture



Vitess serves **millions of QPS** in production



Flipkart



PlanetScale Metal

- Running your databases on ephemeral storage
- Makes the database run really fast with virtually unlimited IOPS
 - Multi-AZ deployment (minimal 3 AZs for production workloads)
 - Durability guarantee
 - MySQL: Semi-sync replication (requiring a cross-AZ acknowledgement)
 - PostgreSQL: at least one synchronous replica in another AZ
 - Daily full backup (verification) stored on object storage
 - GCS in GCP
 - S3 in AWS
 - Surge for upgrades



Questions?



